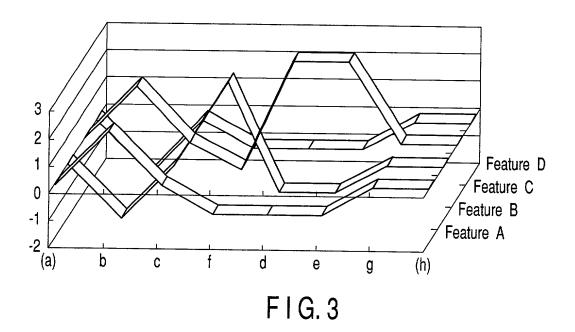
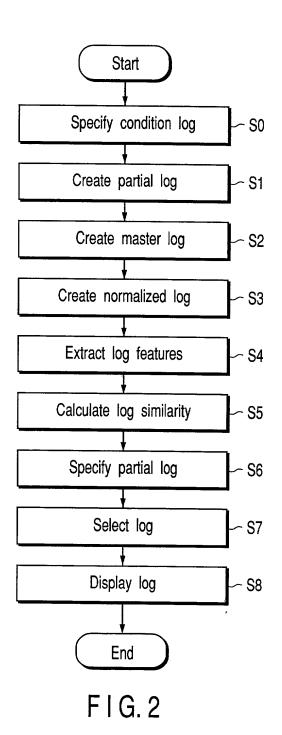
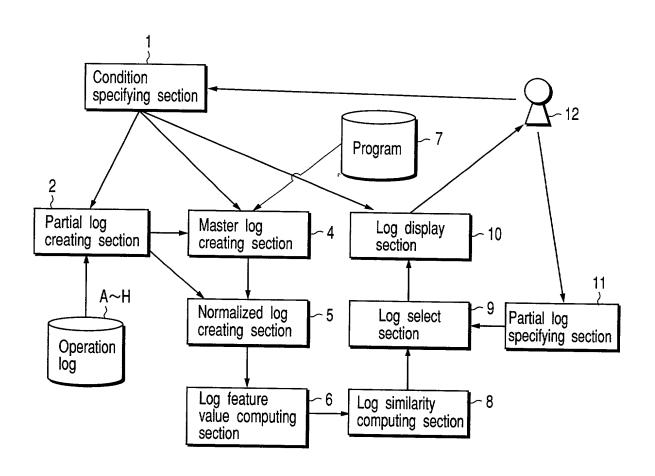


FIG. 1







F I G. 4

```
#include<stdio.h>
#define MAX_STR NUM 10
// declaration of functions
void PrintError();
void reverseString(char* string);
void makeValueString(int value, char* str);
// main functions
int main(int argc,char** argv){
   char string[MAX STR NUM];
   // convert the number of arguments into character strings
   in ternary representation (the order of characters is in reverse)
   makeValueString(argc,string);
   // reverse the order of characters
   reverseString(string);
   // display the result
   printf(" %d to %s\n",argc,string);
// definition of each function
void makeValueString(int value,char* str);
   // recursion end condition for recursive function
   if(value <= 0)
      str[0]=' \setminus 0';
      return;
  makeValueString( value/3,str+1);
  switch(value%3)
    case 0:
      str[0]='\diagdown 0'; // mistaken for '0'
      break:
    case 1:
      str[0]='1';
      break;
    case 2:
      str[0]='2';
      break:
    default:
      break;
```

FIG. 5A

```
void PrintError()
   printf("error \n");
void reverseString(char* string)
   char tmp char
  int n;
  int i;
  n=strlen(string);
  if(n==0)
      PrintError(); // error process
  else
     // reverse the order of the character strings
     for (i=0;i<(n/2);i++)
         tmp_char=string[i];
         string[i]=string[n-1-i];
         string[n-1-i]=tmp_char;
```

FIG. 5B

```
main(12,0x10000)
    makeValueString(12,0x20000)
        if(value<=0)
       makeValueString(4,0x20001)
           if(value<=0)
           makeValueString(1,0x20002)
               if(value<=0)
               makeValueString(0,0x20003)
                   if(value<=0)
               switch(value%3)
                 case 1:
           switch(value%3)
             case 1:
       switch(value%3)
         case 0:
   reverseString(0x20000)
       n=strlen(0x20000);
       if(n==0)
           PrintError()
              printf(" error \n");
   printf(" %d to %s\n",12,0x20000);
```

FIG.6

```
main(13,0x10000)
     makeValueString(13,0x20000)
         if(value<=0)
         makeValueString(4,0x20001)
              if(value<=0)
             makeValueString(1,0x20002)
                  if(value<=0)
makeValueString(0,0x20003)
                       if(value<=0)
                  switch(value%3)
                    case 1:
              switch(value%3)
                case 1:
         switch(value%3)
           case 1:
    reverseString(0x20000)
         n=strlen(0x20000);
         if(n==0)
         else
             for(i=0,i<(n/2);i++)
   printf(" %d to %s\n",13,0x20000);
```

FIG.7

```
int main(int argc,char** argv)
    makeValueString(int value,char* str)
          if(value<=0)
         makeValueString(int value,char* str)
               if(value<=0)
               makeValueString(int value,char* str)
                    if(value<=0)
                    makeValueString(int value,char* str)
                         if(value<=0)
                         makeValueString(value/3,str+1); switch(value%3)
                            case 0:
                            case 1:
                            case 2:
                    switch(value%3)
                       case 0:
                       case 1:
                       case 2:
               switch(value%3)
                  case 0:
                  case 1:
                  case 2:
```

FIG.8A

```
switch(value%3)
         case 0:
         case 1:
case 2:
reverseString(char* string)
     \begin{array}{l} n = strlen(string); \\ if(n = 0) \end{array}
            PrintError()
                  printf(" error \n");
     else
{
             for(i=0,i<(n/2);i++)
             for(i=0,i<(n/2);i++)
            for(i=0,i<(n/2);i++)
printf(" %d to %s\n",argc,string);
```

FIG.8B

```
1 main()
1
     maķeValueString()
          if(value<=0)
0
0
         makeValueString()
               if(value<=0)
              makeValueString()
                    if(value<=0)
0
                   makeValueString()
                        if(value<=0)
                        makeValueString();
0
                        switch(value%3)
0
                           case 0:
                           case 1:
                           case 2:
                     switch(value%3)
                        case 0:
                        case 1:
                        case 2:
                switch(value%3)
                  case 0:
                  case 1:
0
                  case 2:
0
```

FIG.9A

```
}
switch(value%3)
                case 0:
                case 1:
0
                case 2:
        }
reverseString()
              n=strlen();
              if(n==0)
                   PrintError()
                         printf();
            else
00000000000001
                 for(i=0,i<(n/2);i++)
                 for(i=0,i<(n/2);i++)
                 for(i=0,i<(n/2);i++)
         printf();
1
```

FIG.9B

Λ	D			Г		^	11
<u>A</u> 1	<u>B</u>	<u>C</u> 1 1	D 1	1 1 1	F 1	<u>G</u> 1	<u>H</u> 1
1	1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	1	1	1	1	1	1
1	1	1	1	1	1	1	1
1	1	1	1	1	1	į	1
1	1	1	1	1		1	j
1	1	1			1	}	1
	}	1 0 0 1	1 1 1 1 1 1 1 0 0 1 1 1	1 0 0 1 1 1	1100111111111011110101111110011	110011111111011111001111001011	1 0 0 1 1
11000000000001	-1100000000000011111001	1	1	1	1	1	0 1
0	0	1	1	1	1	1	1
0	0	1	1	1	1	1	1
0	0	1	1	1	1	1	1
Ô	Ŏ	1	1	1	1	1	1
Ŏ	Ŏ	Ó 1	Ó	Ó	0	Ó	Ĭ
Ĭ	1	1	1	1	1	1	1
1	į	1	1	į	1	1	1
Ó	Ó	Ŏ	1	1	1	Ŏ	Ŏ
100111101011	1	11011100111	11011101011110011	1011101011	1	Ĭ	11110111100111100111
1	1	1		4		1	1
ģ	1	1 0 1 0 1	Ŏ	1 0 1 0 1 1	1	ģ	Ŏ
ģ	Ŏ	ģ	1	ģ	ğ	ģ	1
]	}		1	- }	}]	}
1	1	1] !	}]]	1
1	1	1	- 1	1	1	1	1
0	0	0	1	0	0	0	1
0	0	0	1	0	0	0	1
Ŏ O	Ŏ O	110000001110011	11111000001	1000000011111	111000000111111	1100000011111	1
Ĭ	Ĭ	Ĭ	Ó	Ĭ	Ĭ	Ĭ	Ó
1	1	į	000	1	1	1	Ŏ
1	1	Ŏ	Ŏ	1	1	1	Ŏ
111000000111111111111111111111111111111	10000001111111111	1	1	1	1	1	1 1 1 1 1 1 0 0 0 0 0 0 1 1 1
1	1	1	1	1	1	.	1

F I G. 10

	A 000000000000000000000000000000000000	B 000000000000000000000000000000000000	C 00000000000,400000,400000,400000,400	D 000000000000000000000000000000000000	E 000000000000000000000000000000000000	F 000000000000000000000000000000000000	G 00000000000,7,7,00000,7,7,00000,7,4,7,0,0000,7,4,7,0,0000,7,4,7,0,0000,7,7,00000,7,4,7,0,0000,7,7,00000,7,00000,7,00000,7,00000,7,00000,7,00000,7,00000,7,00000,7,00000,7,00000,7,0000,7,0000,7,0000,7,0000,7,0000,7,0000,7,0000,7,0000,7,0000,7,0000,7,00	H 000000000000000000000000000000000000
F I G. 11	0000,4%000000,%%%%%%%%%%%%%%%%%%%%%%%%%	0000647000000777777778888880000	0000,4,9000000,9,9,9,9,9,9,000,5,5,0000	οοοοοοοοοηηνανανανανας ταοοοφηρησοοος η 4 600000066666666 φφφηφοοοο	00007470000007777777222232000	บ๐๐๐๘ฺ५ฺ५๐๐๐๐๐หฺฺ५ฺ५ฺ५ฺ५	00007470000007777777222232000	၁ဝဝဝ ^{လုဒ္} ဖဝဝဝဝဝဝဖဖဖဖဖဖဖဖုပုံမှာနာမှဝဝဝ

	Α	В	С	D	Ε	F	G	Н
A		494	-130	-346	-90	-138	-26	-306
В			-178	-330	-138	-58	-74	-290
С				-58	70	22	70	-18
D					-82	-66	-146	470
E						126	110	-170
F							62	-154
G								-170
Н								
	1							

F I G. 12